



UAVs in Urban Environments

Honeywell Aerospace Advanced Technology

Sanjay Parthasarathy

October 12, 2006

Honeywell

Agenda

- Multi-vehicle operations
- Organic Air Vehicle - 2
- Small UAVs in urban environments
- Obstacle Avoidance Flight Tests

Heterogeneous Urban RSTA Team (HURT)

Honeywell

Multi-year program run out of DARPA/IXO with Northrop Grumman as prime

Program purpose:

To provide tactical information services to the dismounted war-fighter

Specific program goals:

- To deliver real-time, three-dimensional RSTA information *directly to the war-fighters* in a MOUT environment.
- To achieve *unlimited and unrestricted interoperability* among heterogeneous collections of unmanned platforms.
- To demonstrate *collective autonomy that never goes obsolete*.

Honeywell role:

Developed integrated planning & control scheme for entire HURT system

HURT Operation

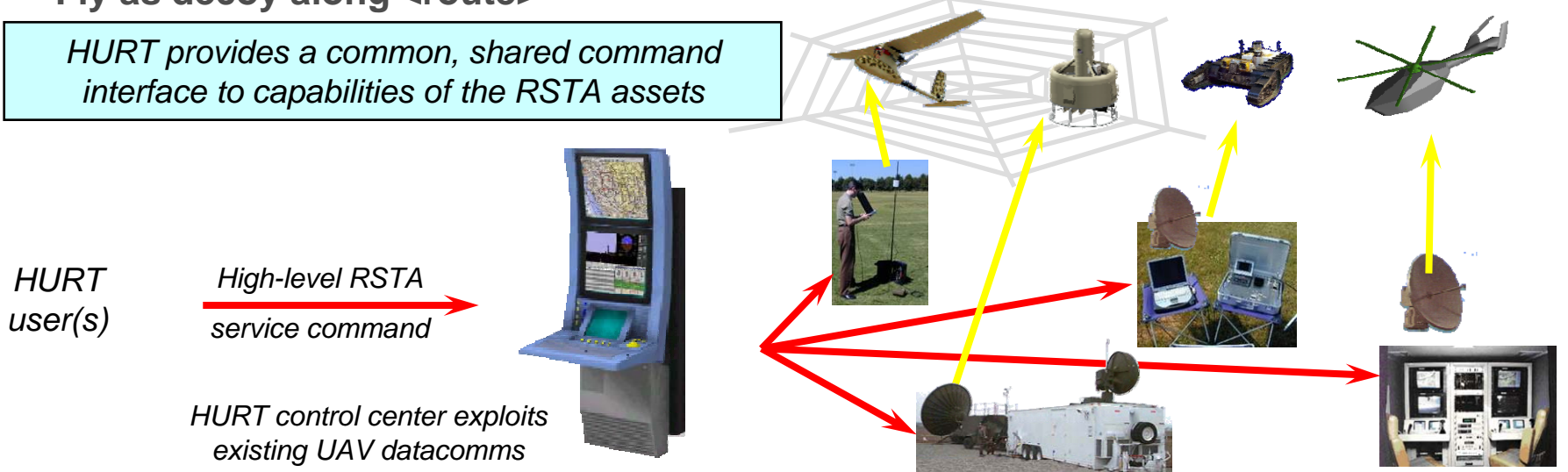
HURT makes it possible to issue high-level commands to a team of RSTA vehicles.

- “Monitor <designated area>”
- “View <Coordinate> from <perspective>”
- “Search <feature> for <pattern>”
- “Map area defined by <bounds>”
- “Establish comms net among <nodes>”
- “Deliver <payload> to <coordinate>”
- “Fly as decoy along <route>”

HURT provides a common, shared command interface to capabilities of the RSTA assets



Heterogeneous, networked unmanned systems



Program Status

Year 1 demo (Sept. 2005)

- **Successful flight demo of 4 UAVs (RMax, 2 ravens and 1 Pointer) flying RSTA missions autonomous at MOUT site**
- **Demonstrated persistent full-area surveillance, eyes-on-to-target, moving ground target tracking**
- **Honeywell led the planning & control component of the HURT program**
 - **Provided core planning software & integrated algorithmic modules for autonomous moving target tracking, eyes-on-to target and coordinated multi-UAV area surveillance**

Year 2 Objectives

- **Algorithms substantially developed for**
 - **3D routing & coverage planning with airspace de-confliction constraints**
 - **Moving target tracking from fixed-wing minimally-capable small UAVs**
 - **Dynamic platform and payload arrival and/or departure**
 - **Arbitrary set of platforms and payloads**
 - **Any number of RSTA service requests**
 - **Airspace de-confliction without altitude separation**

Small UAVs in Urban Environment

- **Organic Air Vehicle – 2 program**
- **Obstacle Avoidance**
 - Dynamic mapping
 - Path Planning
- **GPS-denied operations**
- **Extend to DARPA Urban Challenge**

Organic Air Vehicle II (OAV II)

Honeywell

- Vertical Take-off and Landing ducted fan-vehicle
- 112 pounds dry weight
- Heavy fuel engine
- Perch and Stare capability
- Carries a 15+ pound Mission Equipment Package (MEP)
- **Active collision avoidance system**
 - **Autonomously detect and avoid obstacles as small as a 6 mm wire**
 - **Integrated GPS/INS system with active sensor for**
 - **collision avoidance and**
 - **GPS denied navigation in urban environments**

Dynamic Mapping and Path Planning

- Organic Air Vehicle – 2 program
- **Obstacle Avoidance**
 - Use knowledge of environment
 - Find Obstacles
 - Plan a Path
 - Get to Goal
- GPS-denied operations
- Extend to DARPA Urban Challenge

Probabalistic Evidence Grid

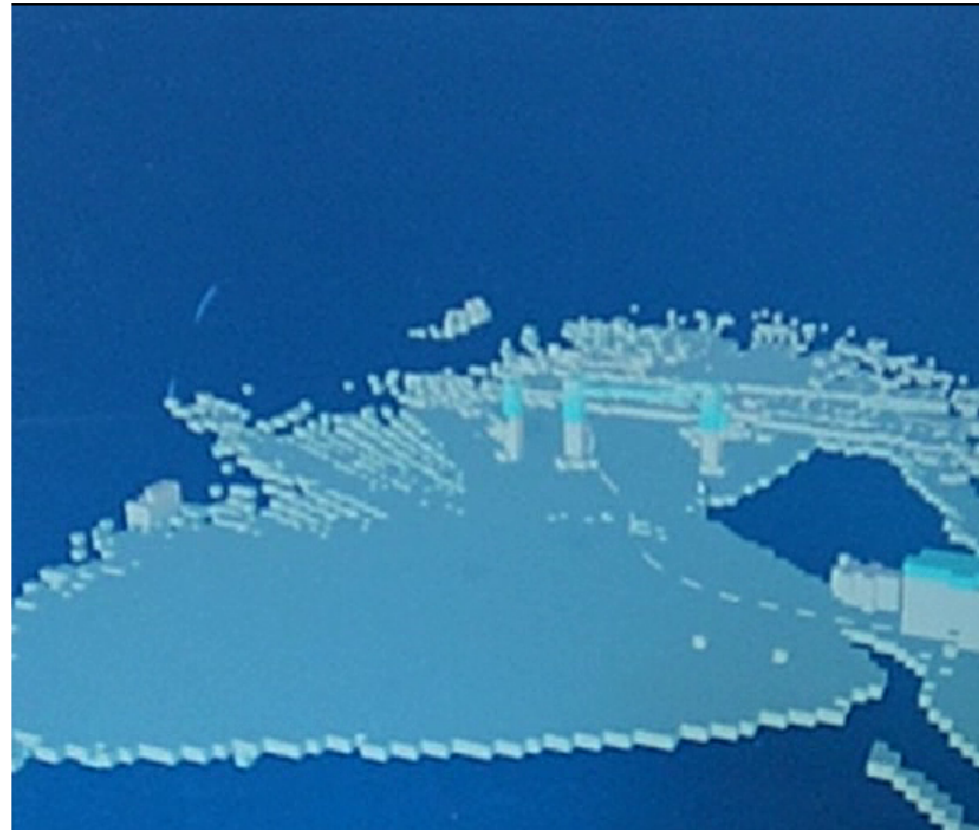
- **Sensor Independent**

- **Probabalistic**

- ✓ Probability increases with each detection to a saturation level
- ✓ Probability decreases with each lack of detection allowing objects to be deleted appropriately
- ✓ Includes sensor field of view and vehicle motion & perspective to improve resolution

- **Allows multi-sensor fusion**

Evidence Grid showing bushes, containers and wire on poles



Path Planning and Obstacle Avoidance

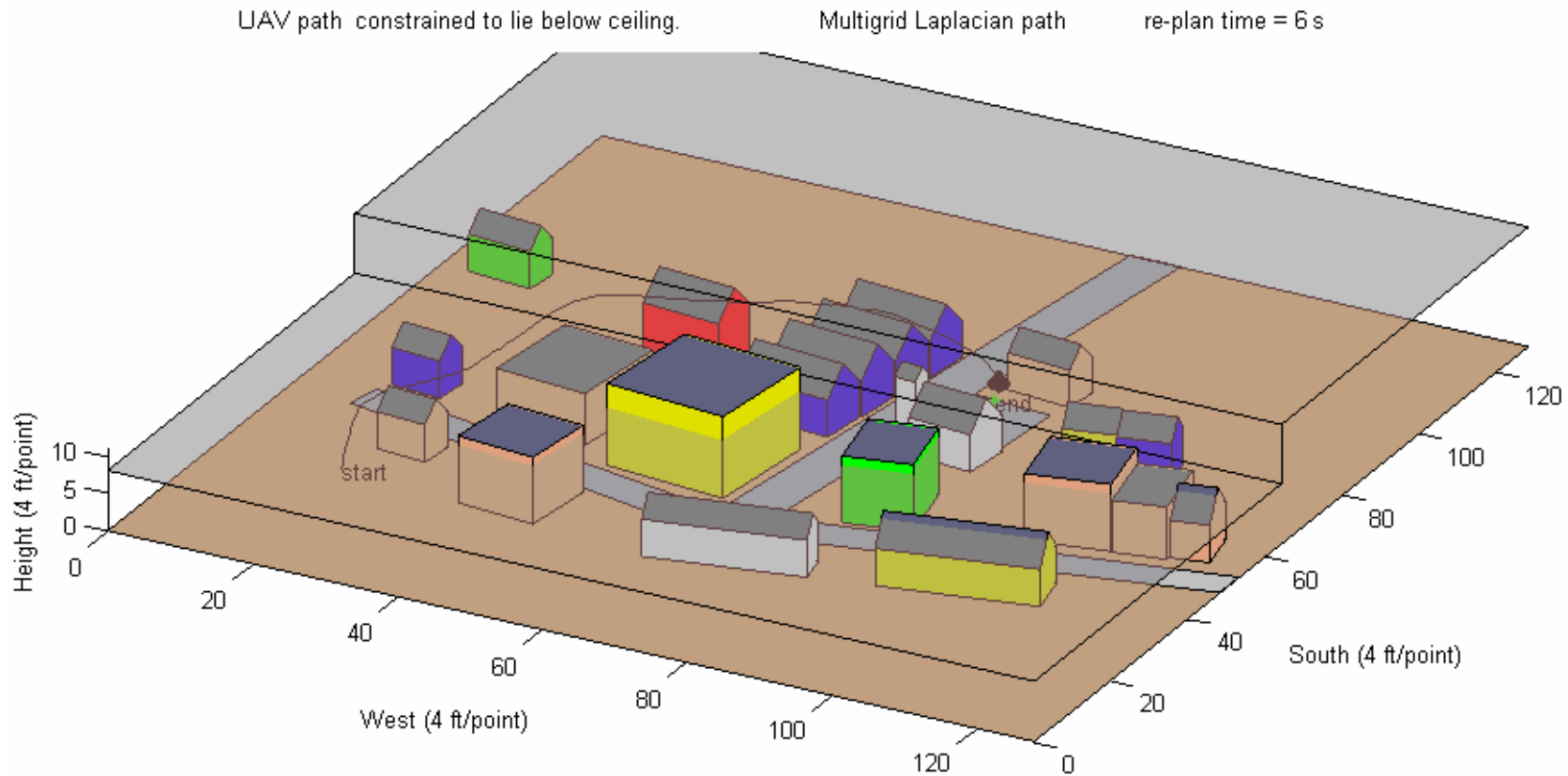
- **Objectives:**
 - Want algorithm that always finds paths when paths exist
 - Want smooth paths, so vehicle can follow the path without slowing too much
 - Want fairly optimal (short) paths
 - Want fast runtime (eg, less than 1 second, when implemented in C)
- **Laplacian algorithm, with Multigrid solver, satisfies these objectives**

Laplacian Algorithm (no local minima)

Like air escaping from hole in enclosed container

Honeywell

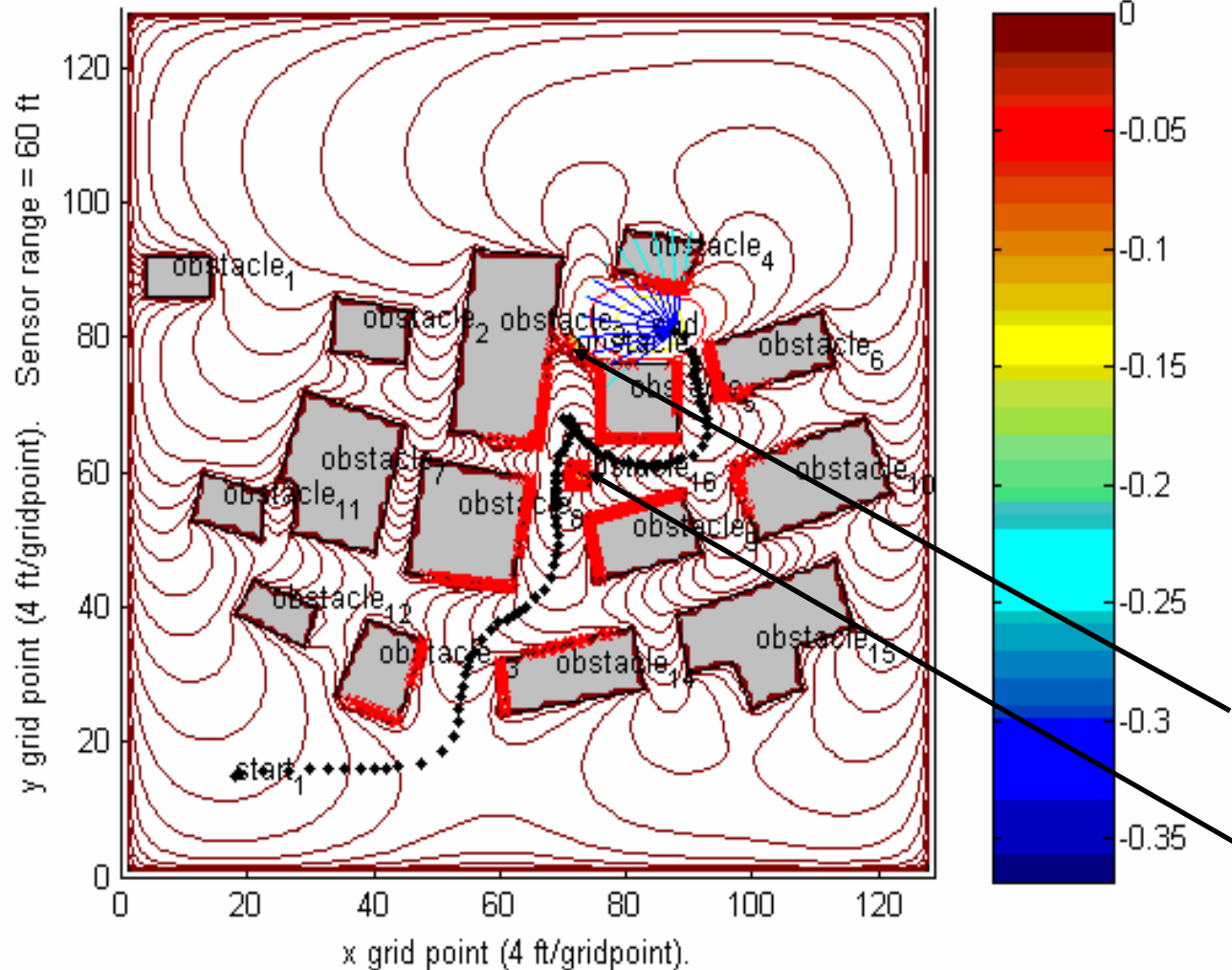
- Boundary Conditions: potential=0 on obstacles & outer walls, **potential = -1 at end point.**
- Interior: Iterate potential = average of potentials of neighboring points
- Interior has $-1 < \text{potential} < 0$ No local min in interior, since average of neighbors
- All max & min points lie on boundary where potential = 0 or -1, so **only min is at end point**
- Solve for potential using multigrid, then follow gradient of potential



Guaranteed solution when path exists

Honeywell

$r=[x,y]$. Laplacian($v(r)$)=0. $v(r)=v_0$ for r on given (grey) or seen (red) obstacles. $v(r)=v_{end}$ for $r=end$.



**Ft. Benning McKenna
Urban site buildings**

**When sensor sees this
uncharted obstacle,
vehicle turns around.**

**When sensor sees this
small uncharted
obstacle, vehicle
maneuvers past it.**

Runtime: $T = 0.125$ sec(per vehicle step) 05-Jan-2005 15:20:39

$16\text{ft/s} < \text{speed} = \min((\text{sensor range}), (\text{closest sensed obstacle range})) / (4 * T) < 1.2e+002\text{ft/s}$

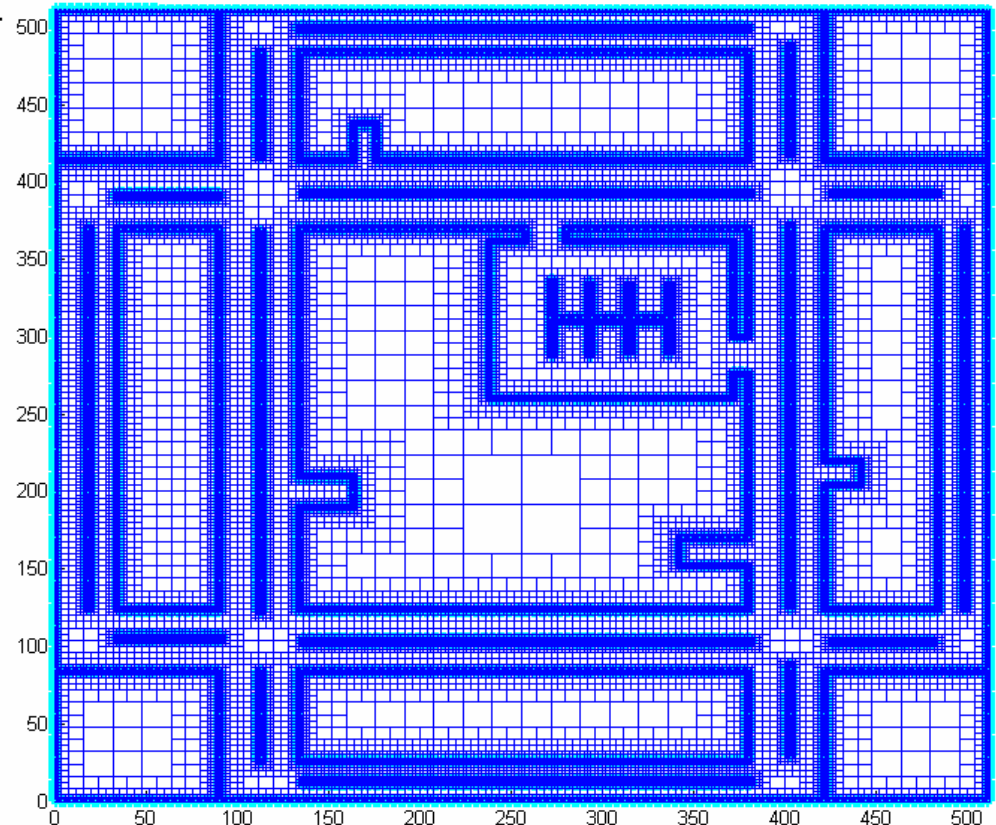
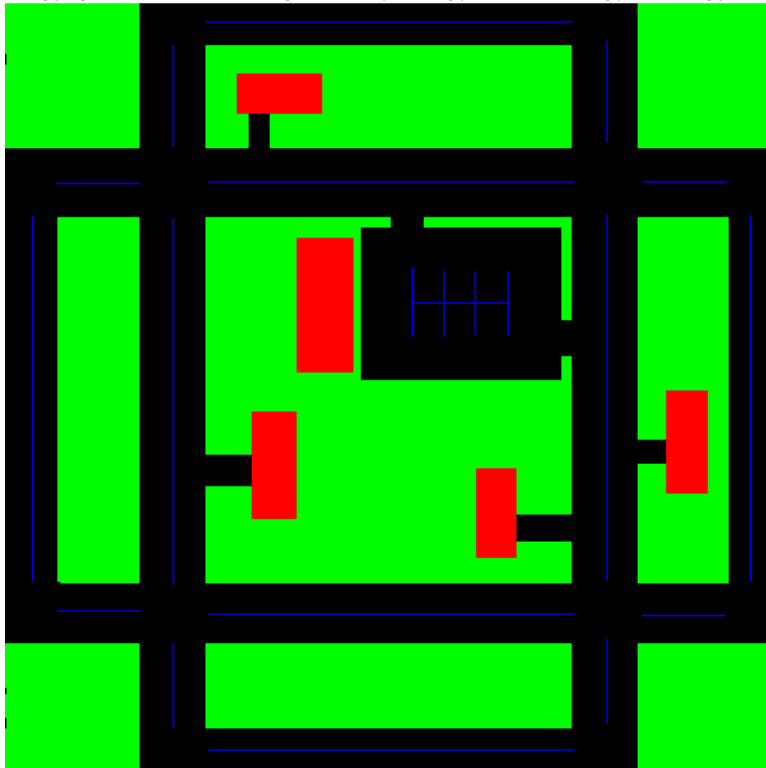
Further Speedup: Grid obstacles finely, crude grids elsewhere

Honeywell

Sensor scans road and records black/green road edge, and blue lane marker edges.
Edge pixels stored in quadtree, using nearest-neighbor algorithm.

$n_x=n_y=512$

irregular quadtree leaves = 58612 = 114 * n_x



(512 foot) by (512 foot) region. Several square city blocks.

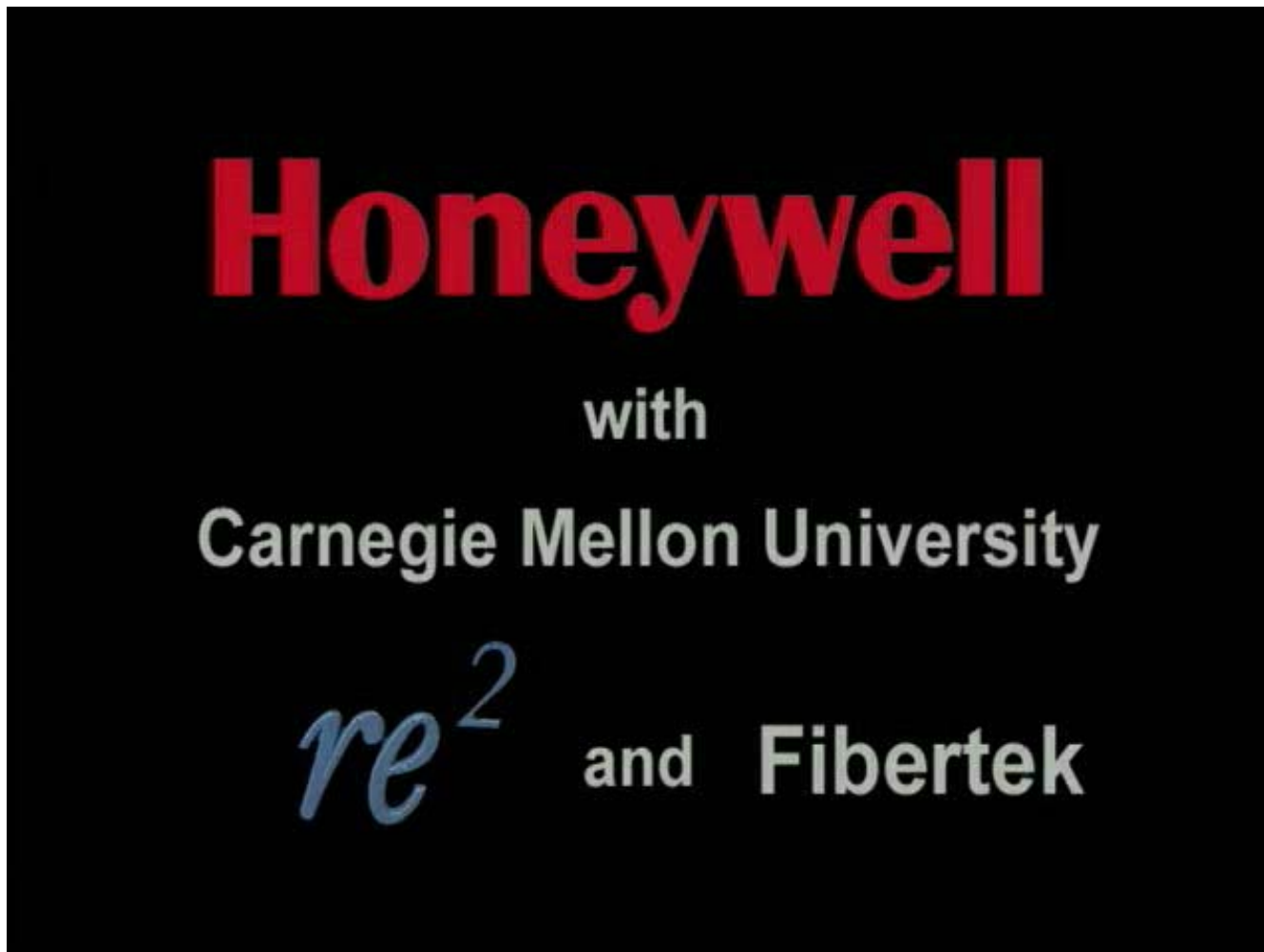
Black roads and parking lot, blue lane markers, red buildings, green grass.

$(512 \text{ ft})^2$ region. Finest pixels at obstacle edges are $(1 \text{ ft})^2$

Movie of helicopter avoiding obstacles

Honeywell

- Laplacian Algorithm updating at 1 Hz
- Inner-loop reactive obstacle avoidance updating at 5 Hz



Summary

- **Laplacian Algorithm, with Multigrid Solver, Satisfies Objectives:**
 - Always finds paths when paths exist
 - Gives smooth paths, so vehicle can follow the path without slowing too much
 - Gives fairly optimal (short) paths
 - Has fast runtime (eg, less than 1 second, when implemented in C)
 - Flops = $5 * (\text{path_length} / \text{space_between_obstacles}) * (\text{number of grid points})$
- **Extend Obstacle Avoidance to Collision Avoidance and GPS-Denied navigation**
- **Algorithm independent of sensor modality, can be applied to Ground and aerial vehicles**